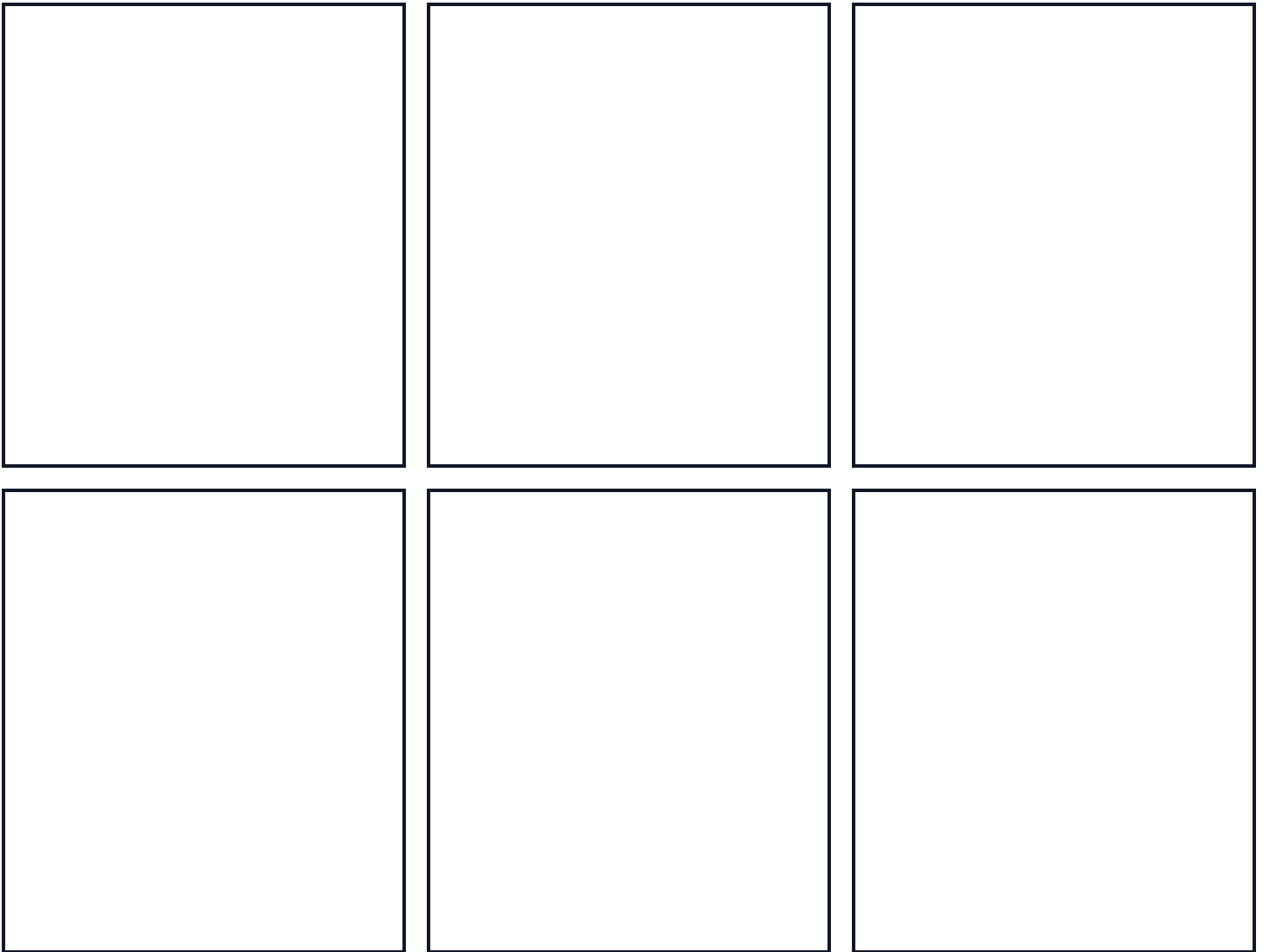


COMIC BOOK PAGE – 6 PANELS

The workhorse grid. Two tiers of three, even weight throughout.

comicink.ai
Free template



READING THE GRID

A six-panel page is the default for a reason: it holds roughly one scene beat per tier, and readers parse it without thinking. Break it when the story earns it — a wide panel slows the eye, a tall one speeds it, and a full-page splash stops it completely.

3-PANEL & 9-PANEL

Slow and wide, or dense and relentless.

comicink.ai
Free template

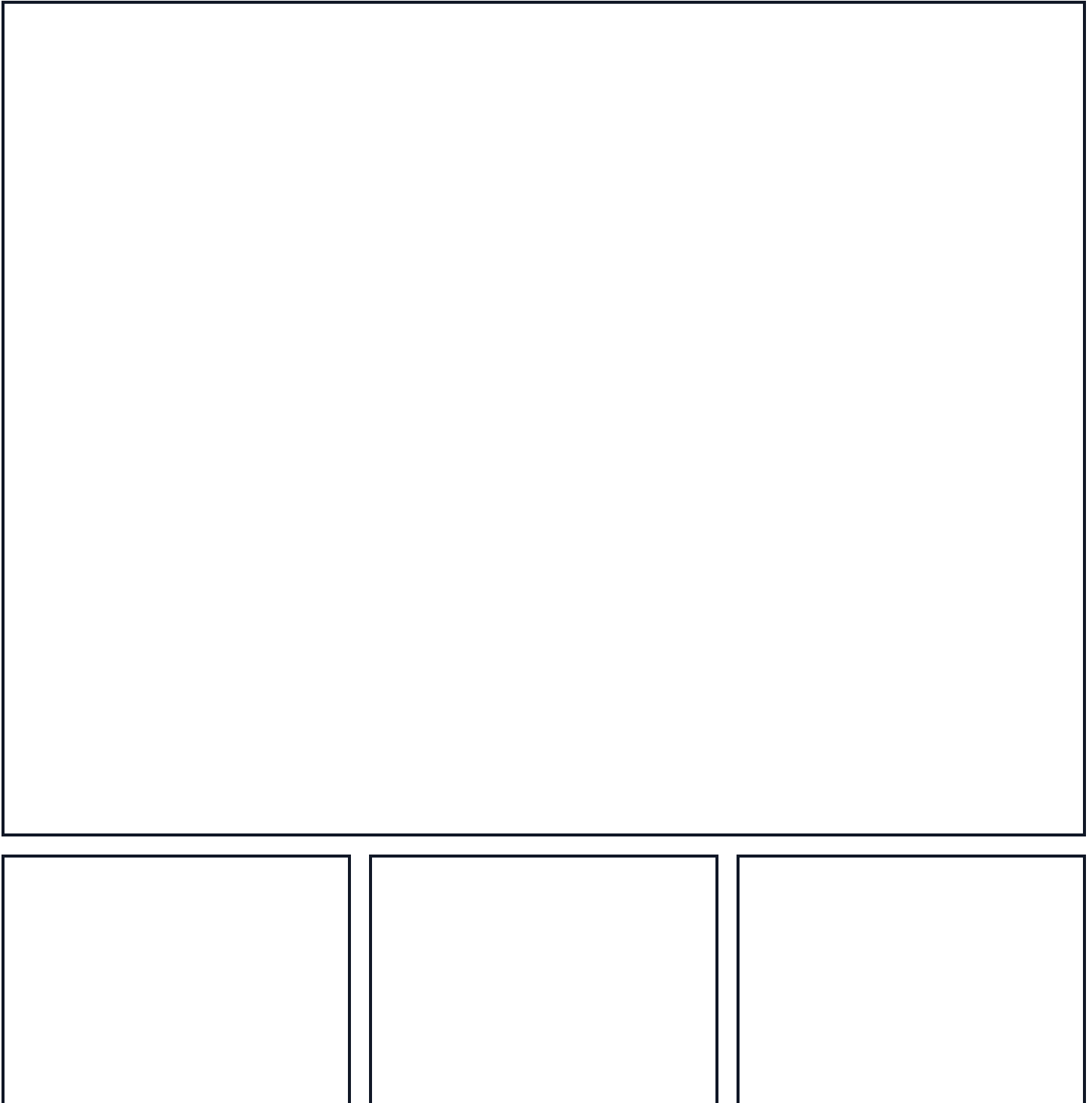
THREE WIDE TIERS

NINE-PANEL GRID

SPLASH PAGE

One image, plus optional insets. Use it once per issue, at most.

comicink.ai/quick
Try the AI generator



A splash works because it breaks the rhythm the rest of the issue established. On a page where every panel is large, nothing is.